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| ZIngo  |  | | --- | | intermediate level | | Ages: Upper elementary to high school | |  | | |  | | --- | | Pieces included in visuals | | Rules for game  1. Have students take turns pushing the lever the pieces 2. Using the visuals, they can say “I got \_\_\_\_ and \_\_\_\_\_” 3. Have the student match with their board first, then ask the group using the visuals “Do you need\_\_\_\_?” or the peers can say “Can I have\_\_\_\_\_\_?” 4. Play the game until someone’s board is filled up | | Additional Tips and Ideas |  1. Set a timer and keep playing until the timer goes off 2. Have students talk about if they got a match or no match 3. Have students answer yes or no when they asked “Do you need \_\_\_\_?” |